

Class Title: Introduction to Adobe Illustrator

Duration: 2 Days

1. Explore the Work Area

- 1.1. Illustrator Environment Elements
- 1.2. Navigating in Illustrator
- 1.3. Zoom Tools and Keyboard Shortcuts

2. Working with Paths

- 2.1. Creating Basic Shapes
- 2.2. Editing Shapes/Paths
- 2.3. Using Keyboard Modifiers

3. Painting

- 3.1. Using Brushes
- 3.2. Painting Fill and Stroke
- 3.3. Applying Color
- 3.4. Creating Colors
- 3.5. Creating Gradients
- 3.6. Painting with Patterns
- 3.7. Setting Opacity
- 3.8. Copying Paint and Appearance Attributes
- 3.9. Building a Custom Palette

4. Transforming

- 4.1. Scaling
- 4.2. Rotating
- 4.3. Reflecting
- 4.4. Shearing

5. Drawing with the Pen Tool

- 5.1. Drawing Straight Lines
- 5.2. Drawing Curves
- 5.3. Editing Lines and Curves
- 5.4. Using the Smooth Tool
- 5.5. Adding and Removing Anchor Points
- 5.6. Joining Paths

6. Working with Type

- 6.1. Creating Type
- 6.2. Formatting Type
- 6.3. Type within an Area
- 6.4. Using the Eyedropper Tool
- 6.5. Type on a Path
- 6.6. Type Objects
- 6.7. Reshaping Text with Envelopes
- 6.8. Wrapping Text
- 6.9. Creating Outlines and Type Masks